College Terms Swat! Game

Introduce or reinforce common terms students will encounter in college with this fun game.

Time

15-45 minutes

Materials

- 1 copy of answers *(pages 3-4)* per team, printed and cut **OR** written on a whiteboard, chalkboard, or large piece of paper
- 1 copy of questions *(page 2)*
- Blue painters tape or masking tape
- 1 announcer/scorekeeper
- 1 fly swatter per team *(optional)*
- Small prizes for winners *(optional)*

Prep the game

- Print and cut one copy of answers for each team.
- Designate a space on the wall for each team and tape answers randomly in that section. Alternatively, write the answers on two sections of a white board or on two separate large pieces of paper. Make sure both sides have all words, but in different locations.
- Put a piece of masking tape on the floor several feet away from the board/paper. All team members except the "swatter" must stay behind this tape line.

How to play

- Split group into teams.
- Teams will choose a team name and one player to start as the "swatter". If desired you may select the youngest or oldest on each team to start as the swatter. The "swatter" should stand with their back to the wall so they cannot see the answers. Give each team's starter a fly swatter.
- Read the first question. The first one to turn around and swat (or slap with his or her hand) the correct answer wins a point. The rest of the team can help the "swatter". Discuss the term or information with all teams to reinforce understanding.
- Teams then choose a new "swatter" and play will repeat. Continue until all questions have been answered. The team with the most points at the end wins.
- For a more fast-paced version, designate the amount of time the teams will have to answer as many questions correctly as possible. Each team will need their own announcer/scorekeeper.

Adapted from GEAR UP Wyoming.

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Question	Answer
1. The form to complete to receive state financial aid.	FAFSA or ORSAA
2. The average of a student's semester or end of term grades, starting with their freshman year	GPA
3. A full-time student takes a minimum of this many credit hours per term.	12
4. A service that is offered to students who would like extra help with schoolwork or study skills	Tutoring
5. A specialized field of study or subject area.	Major
6. The week before finals week begins is known by this name.	Dead Week
7. Your point person for academic questions and concerns.	Advisor
8. An outline of the course schedule, assignments and expectations	Syllabus
9. A set time to meet with a professor and ask questions.	Office hours
10. An introductory class may have this number in its title:.	101
11. This building will be your favorite place to study.	Library
12. Student leaders and mentors who live in the dorms.	Resident Advisors (RA)
13. This office will help you get the money you need for college.	Financial Aid
14. If you need to add or drop a class, you need to visit this office.	Registrar
15. Graduate students or upperclassmen who have taken a class before and help teach or tutor students.	Teaching Assistant (TA)
16. The buildings and grounds of a college or university.	Campus
17. A course that must be taken before another course.	Prerequisite
18. Doctors and nurses are available here if you get sick on campus.	Health Center
19. An introduction to life at college.	Orientation
20. Fun sports leagues on campus.	Intramurals

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Major	Dead Week
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